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AMENDMENTS TO THE SPECIFICATION

On page 6, please replace the paragraph starting on line 20 with the following:

In conventional NLE systems, each data source, or portion of a data source, is represented as a clip object which corresponds to the relevant data which is available to the user. A clip can represent a portion of data for a still image, video or audio. In an NLE system developed by the assignee of the present invention, and described in co-pending U.S. patent application. a clip object can also represent rendered 2D or 3D animations and/or the components employed in creating the animation including, but not limited to: a model definition and/or one or more animated parameters applied to the model; images; camera or lighting definitions; etc. In all cases, clip objects are manipulated relative to a global time line and all clip objects employed in the edit have at least a start time, and end time and a duration. As used herein, the term "time-based data" is intended to comprise all of these diverse data types which can be positioned with respect to a time line in an NLE system.